What, why can't I do that?

Ok, I understand that I don't know all the ins and outs of iTunes yet, but why isn't it easier to unsync from one computer and then sync to another.

The syncing part is very easy. Unfortunately, I was not on my computer when I first installed the software needed to run the iPad. When I got back on to run a software update (that was quick), my iPad automatically synced itself with my daughter's computer.

Now I want to move that information to my desktop. Ooops, the iPad is already synced with another computer.. OK, go back to that one and unsync.. I did not see an option to do that.

NO00! I have to transfer the stuff to the new computer, and then take the iPad back to Mfg default, and then re-install my purchased/free apps. Hmm. That doesn't copy some PDFs I had placed in the iTunes on the laptop. Why not? I can understand licensing issues. You don't want to have stuff accessible on multiple computers. I get that. But why not have s command to de-sync the mobile device, and then allow the data on that device to be synced with another computer.

Oh well, I'm just glad I found this out before I got too much stuff on the iPad. More of a nuisance than any real problem. Hmmm, I guess this may be the only apple device I get....

Keynote done quickly

Not much time right now, but I just wanted to share something that made me laugh today. BTW, I am almost done with the camp

DVD I've been working on- over two months late $\hfill\Box$.so hopefully things will get back to normal soon.

Apple keynote in under two minutes:

blue screen of death....

I've been working on Windows machines since the existence of Windows, and I always hated the dreaded blue screen error. It has been quite a long time since I've had one of those, but today I had one. This machine has been fairly stable, the only additions were an extra gig of memory and my cell modem. No programs added or new hardware, except a Windows update yesterday.

The problem with this blue screen was that it flashed and went directly to reboot. Not a chance to read the screen at all. Not that it would have helped, but maybe it would have given a clue. I actually had to cancel a reboot to start from my last known good start. Grumble....

Now back to that blue screen. Back in the day when you could actually tell what happened (early dos for you folks that don't know) it wasn't the terrible trouble it seems to be now. When Windows 3.1 finally rolled in and you could actually do some multi-tasking, the blue screens ominous tone. Since you were multi-tasking, you weren't always sure what task caused the error. Most of the time it was running the multiple tasks that caused the error in the first place. Windows became known for its blue screen of death. For a long time this prevented windows from being used for important functions (think payroll). It took Windows 2000 to finally start getting Windows machines that were fairly stable. I sometimes wonder where computer networking would be today if the early windows machines would have failed with more precise error messages. Would the world of Linux and Unix file servers have taken off as they did. Would Apple have any opening in the corporate world? I really think the downfall of the early Windows machines was that blue screen of death. Even the color made

the machine seem 'toy' like. And the messages, well lets just say it took a lot to be able to get anything out of them. If a stable Windows environment existed from the beginning, would we even have the Virus writers/hackers of today?

I guess we will never know, until the next computer revolution.

By the way, I really think my latest blue screen was caused by the update Microsoft/Windows decided to make yesterday evening.

What does an enterprising entrepreneur do?

He writes an app that does next to nothing called "I am rich." I kid you not. Someone wrote an app for the iPhone that just sits on the iPhone home screen. If you run it, a picture of a glowing red gem displays on the screen. That's it. This app was apparently made as a status symbol (hence the name) and costs the maximum allowable price at Apple's app store: \$999.99. At least it did- Apple has since taken down the application, but not before eight people purchased it. Yep, eight people with nothing better to do with their money. Click the link for the full story.

Apple removes \$1,000 featureless iPhone application